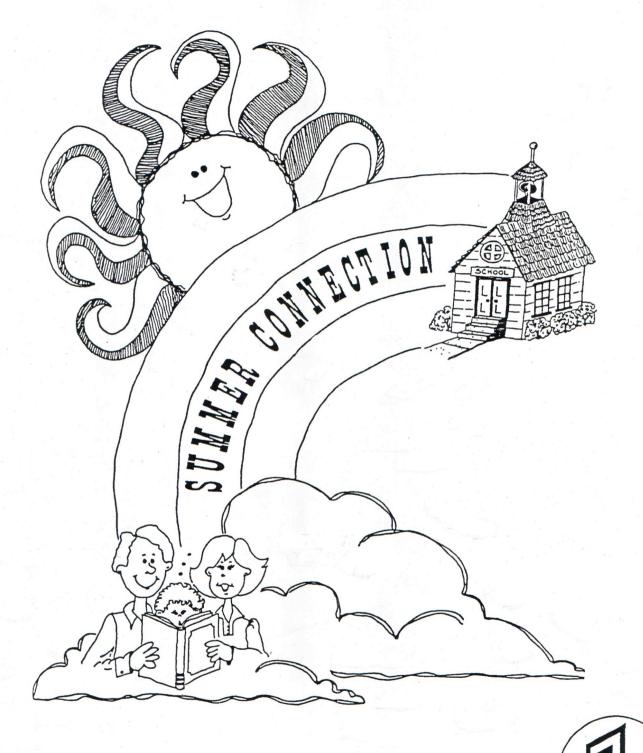
Campbell County School District First Grade



Teaching Effectively — Learning Successfully



The state of Wyaming provides Hathsuv and Need-Based Scholarships to all elig Wyaming students attending the Univer Wyaming at Wyoming community colleg CAMPBELL COUNT



The Summer Connection is published by Campbell County School District and distributed to students entering first grade.

The booklet consists of summer activities which emphasize kindergarten skills such as letter names and sounds, numbers and numeral recognition, personal information, and language usage. These activities will appeal to children as fun while helping them to maintain and advance their academic skills. In addition, it is hoped that the family will find enjoyment in doing things together.

Parents are encouraged to help their child by providing direction, assistance, and a small collection of materials such as pencils, crayons, scissors, paste, and envelopes for storage of game parts.

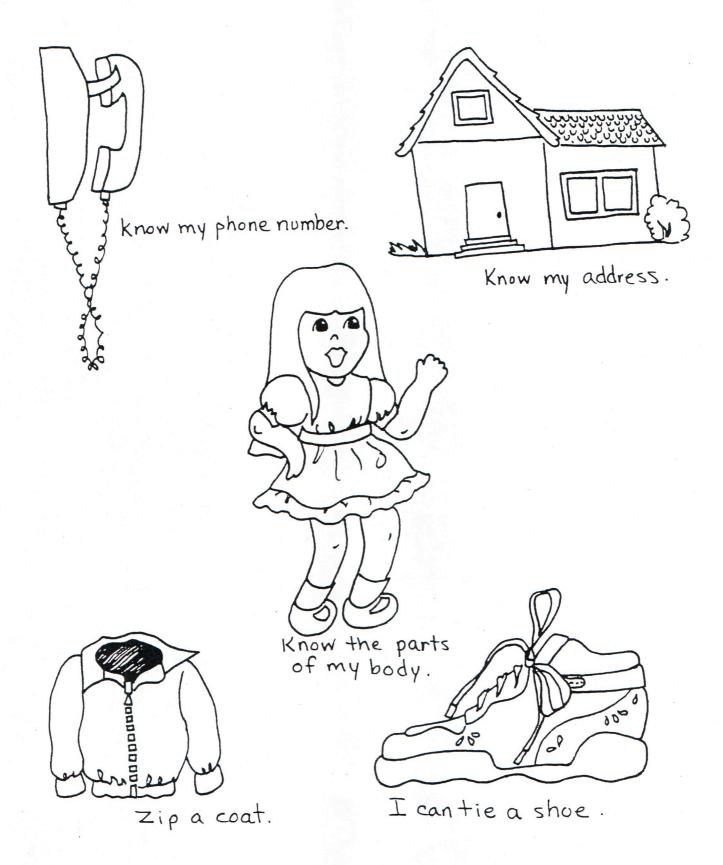
Please note the three different colored sections of the booklet.

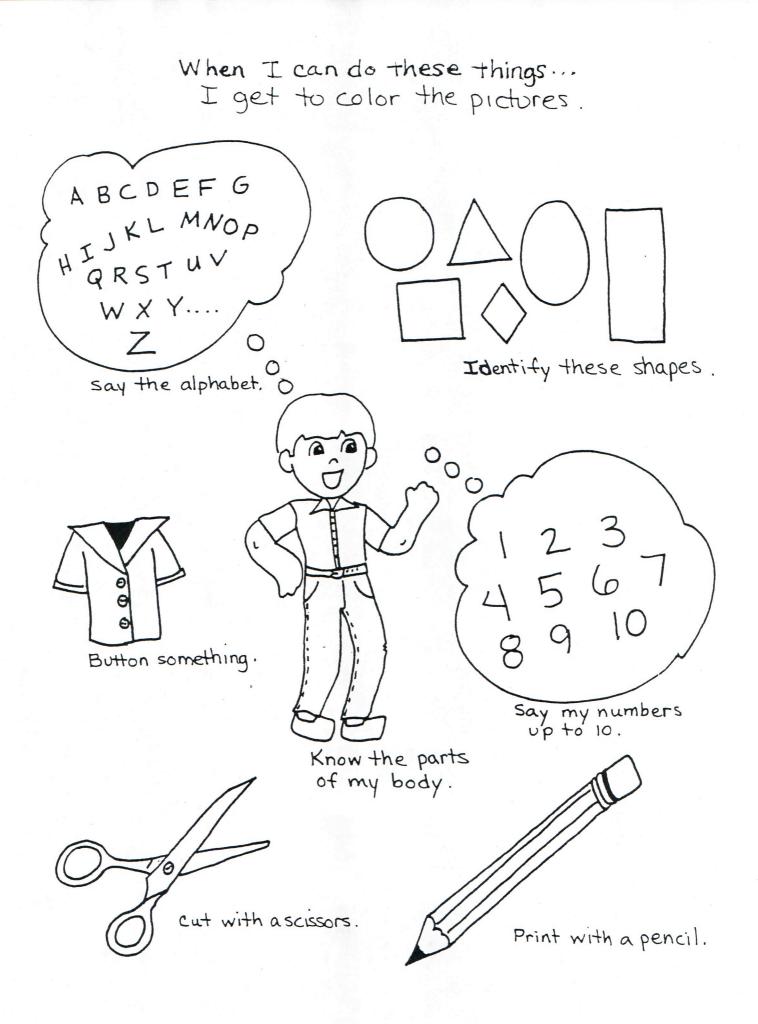
THE WHITE SECTION is designed for use by the child with help and direction from an adult.

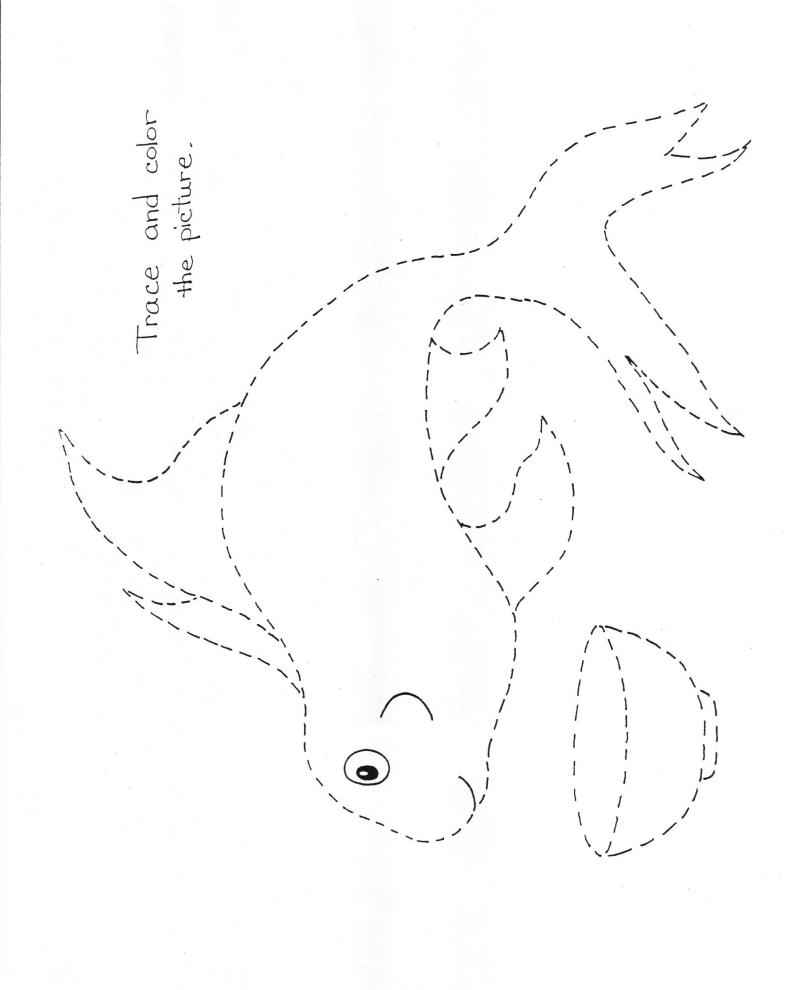
THE LAVENDER SECTION is of special interest to parents. Here you will find places of interest to visit and tips on working with your child. In addition, a suggested book list has been provided to assist parents in selecting books to read aloud to their children. RESEARCH INDICATES ONE OF THE GREATEST WAYS PARENTS CAN HELP THEIR CHILDREN IN SCHOOL IS TO READ ALOUD TO THEM FREQUENTLY.

THE BLUE SECTION is of heavier paper and in most instances the pages are to be cut apart by the parent or another adult and used as flash cards, game cards, etc.

When I can do these things... I get to color the pictures.







Around and back on the railroad track Two-Two-Two

2

•

Around a tree and around a tree, That is the number three.

3

3

Down and over and down some more, That is the number Four. Make a nice straight back then a big fat tummy. Put on a hat, A 5 looks funny.

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+

Slant the line down, then go around. It's the number six We've found.

6

•••

Across the sky, slant down from heaven. Now we've got the number 7.



Make an "s" and do not wait. Go, back to the top, it's the number 8.

:

Make an oval then a line. That's a fine number 9







1

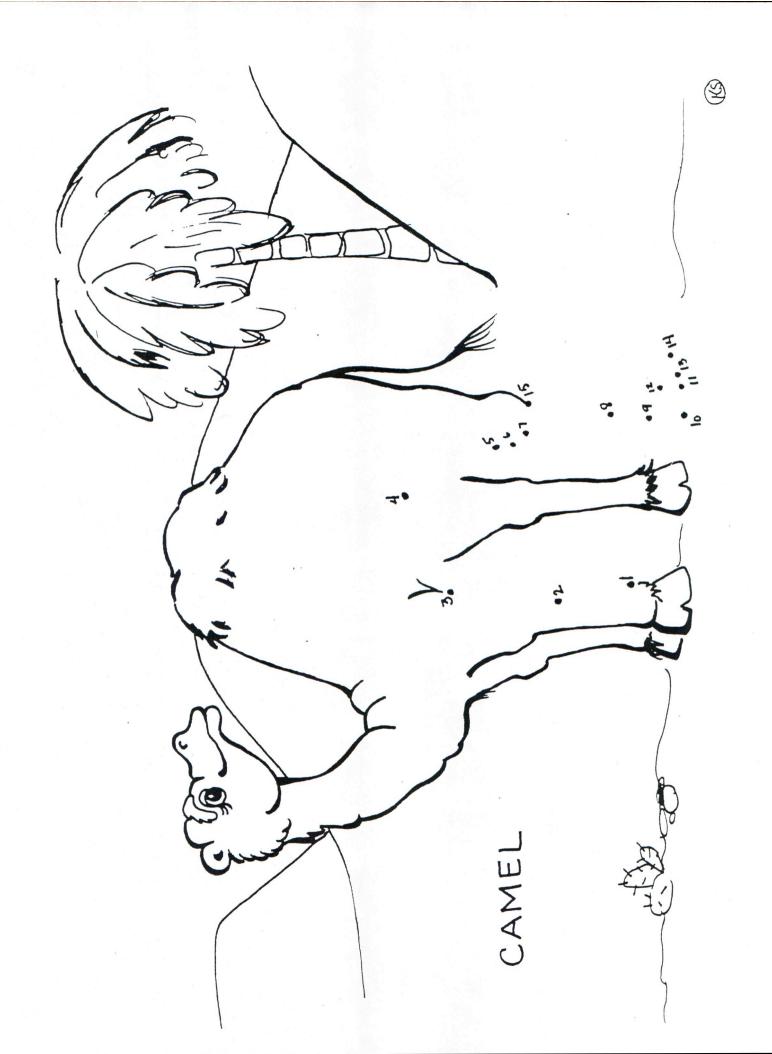




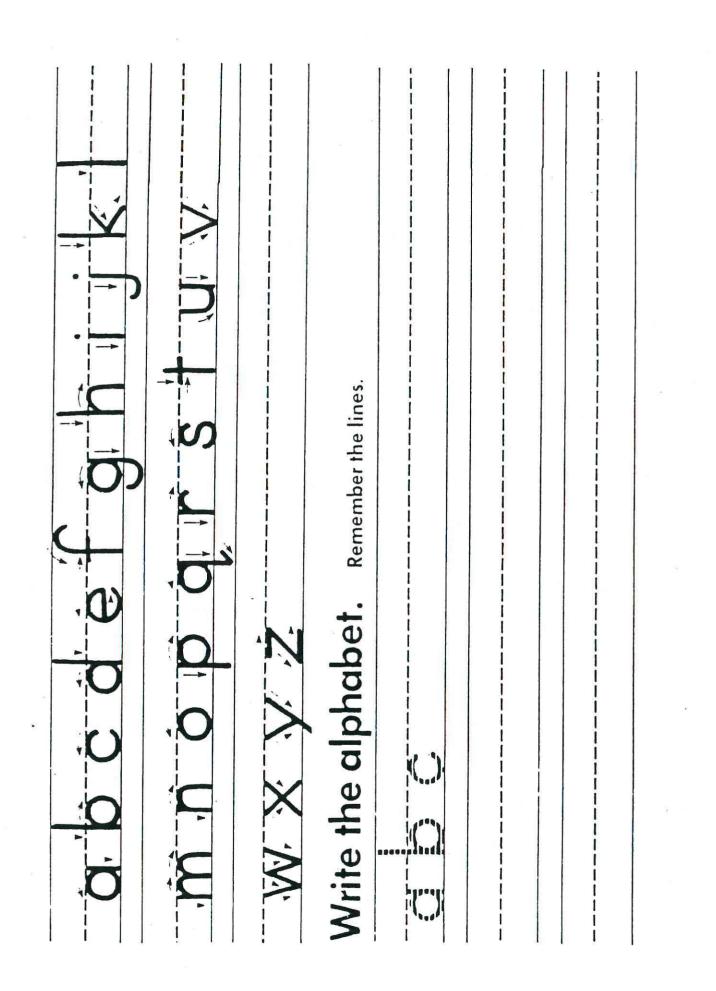


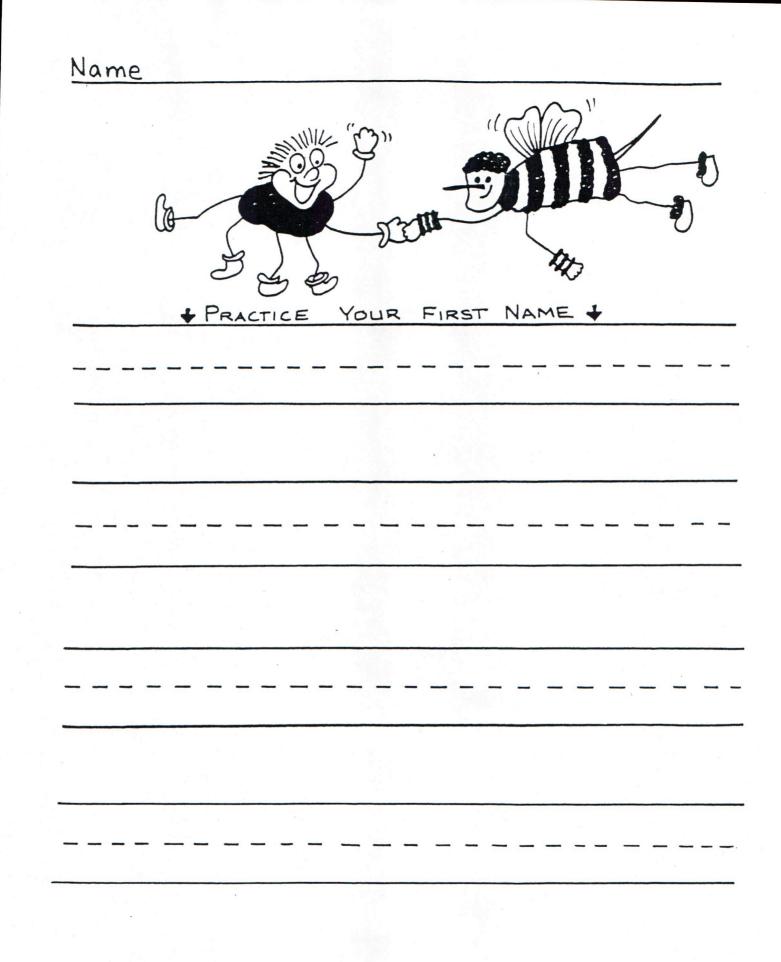
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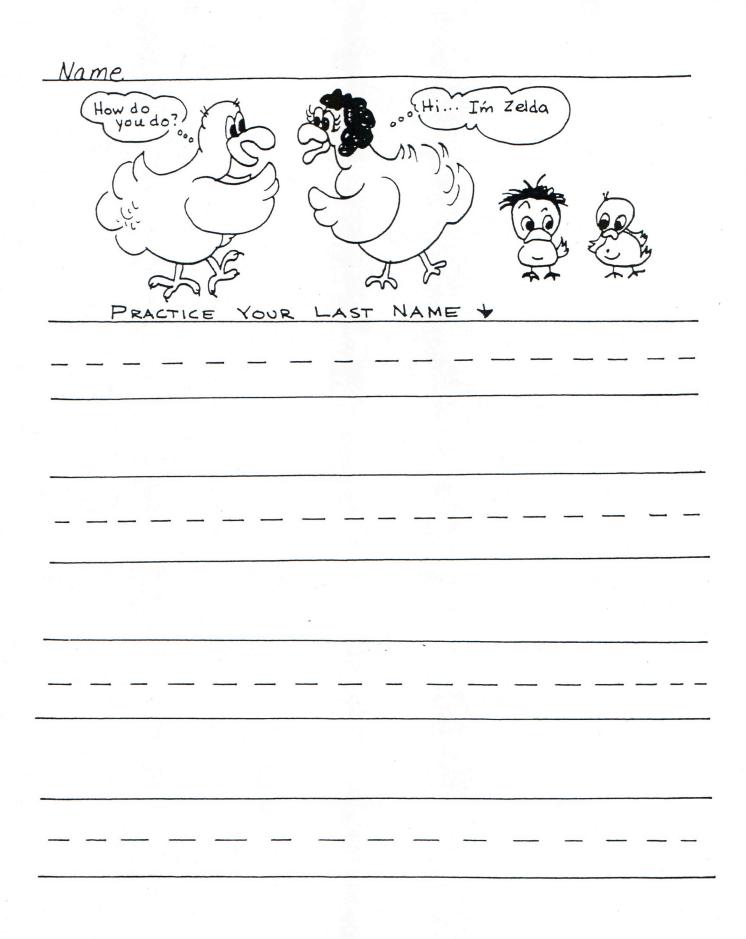




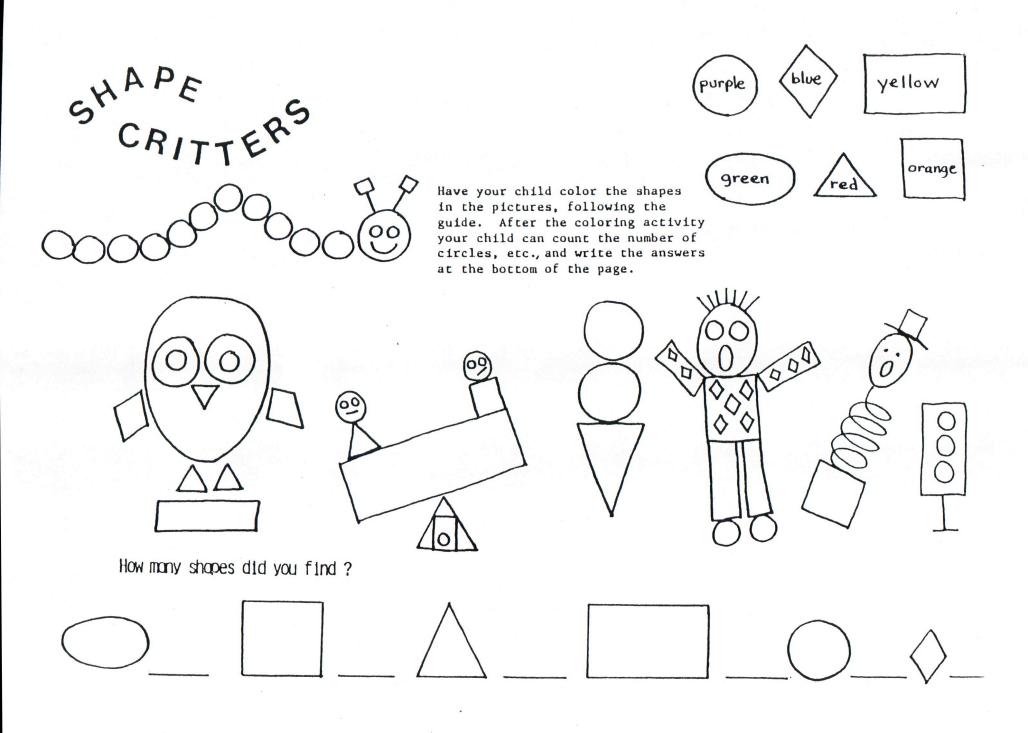




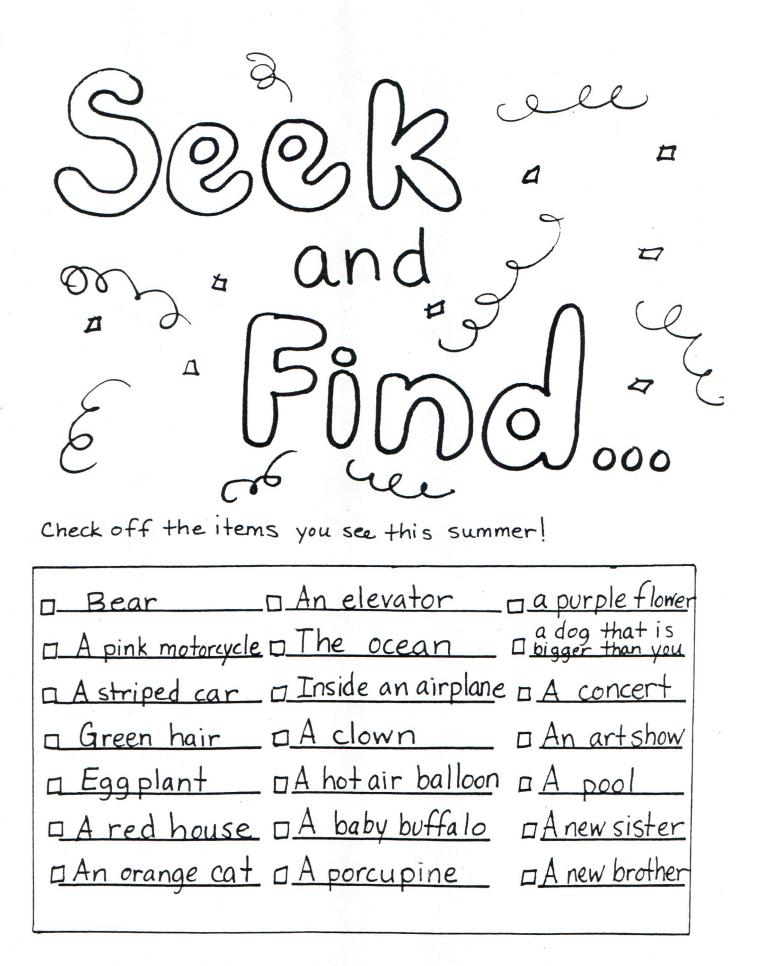
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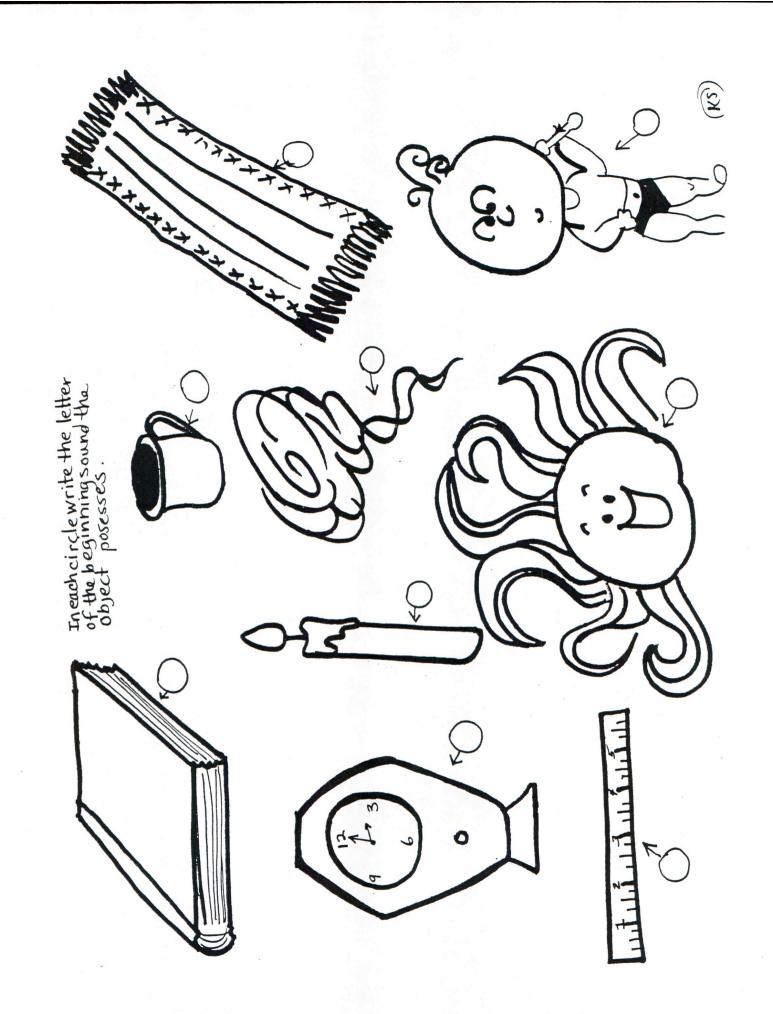


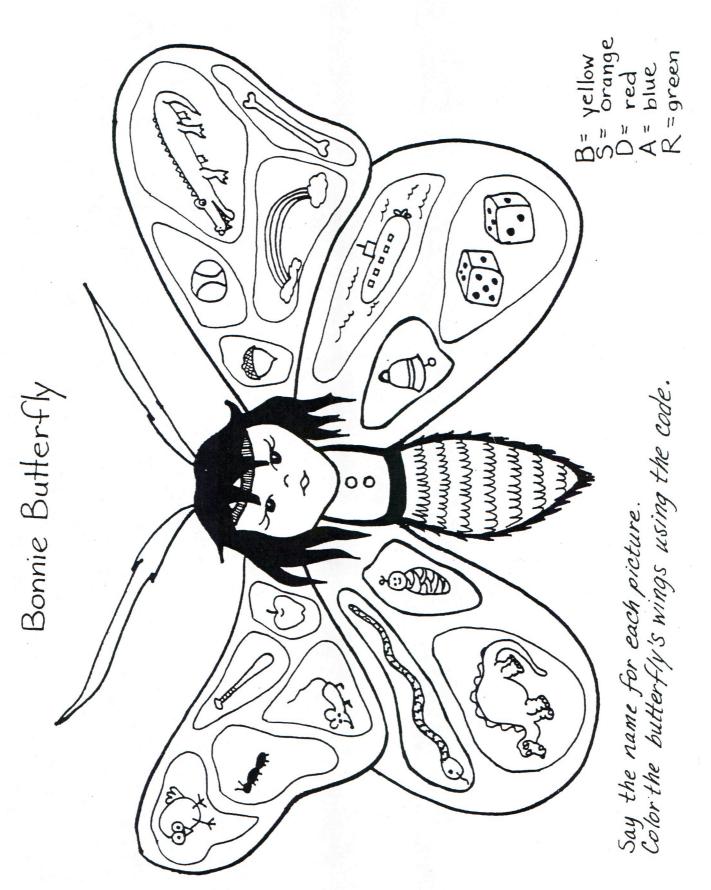
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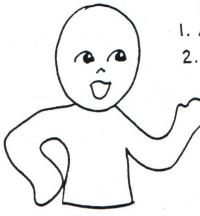


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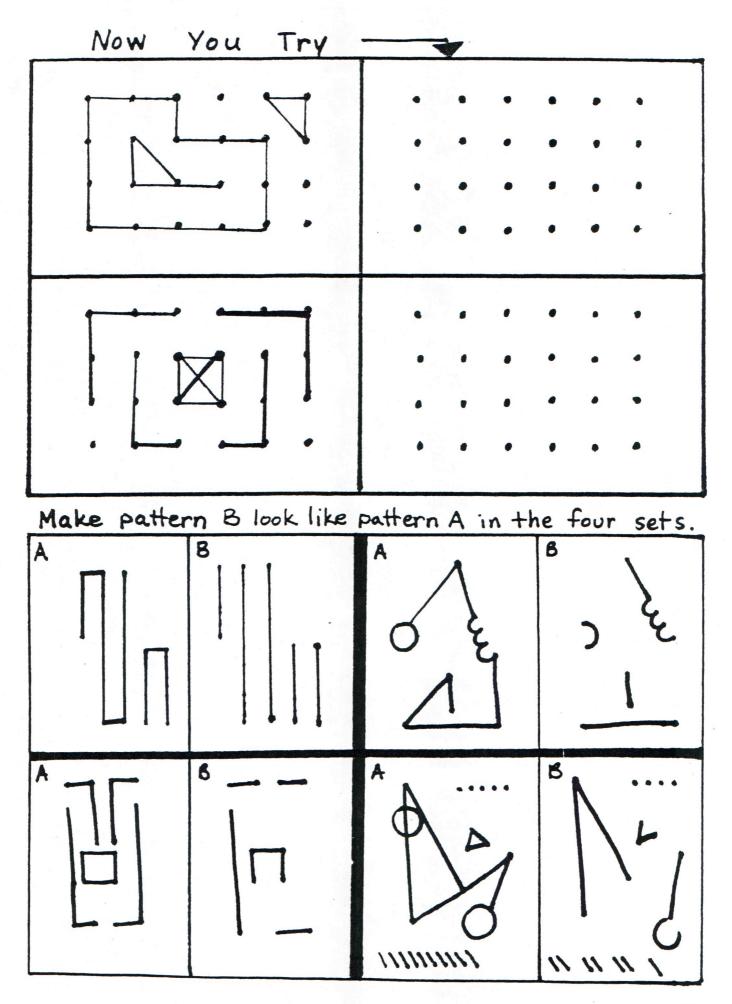
1. Add hair and clothes to make this look like you. 2. Write your name.



1. Color this house the same color as your house. 2. Write your address.

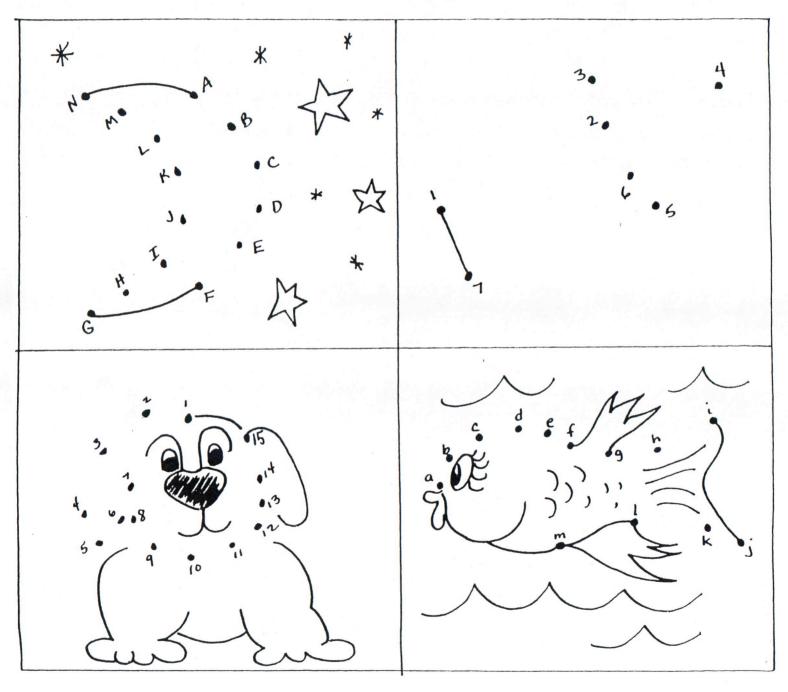


1. Color this phone the same color as your phone 2. Write your phone number.



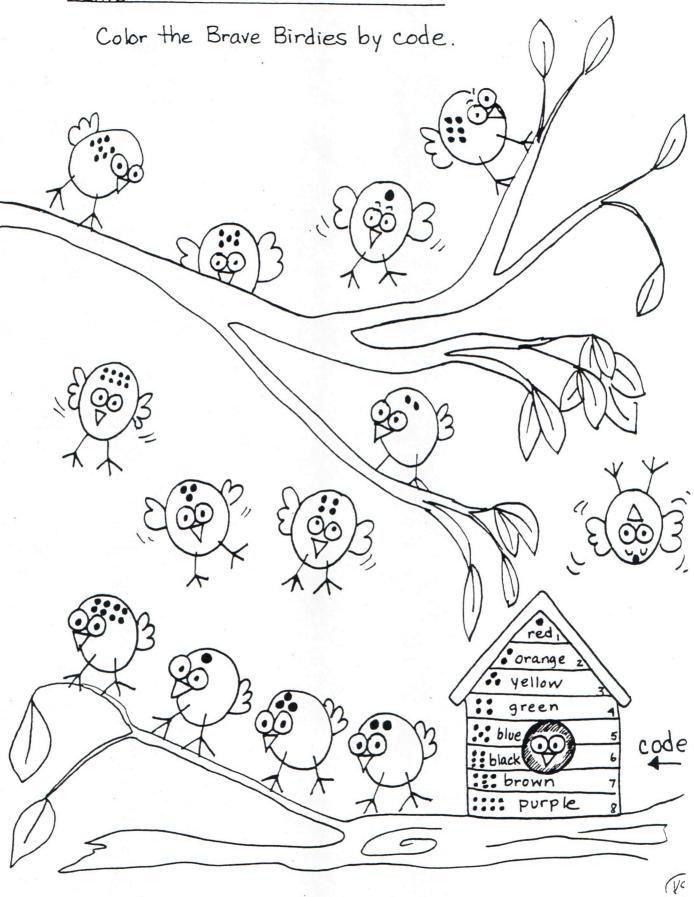
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CONNECT THE DOTS AND COLOR !!!



(KS

Name





MAKE A MEMORY

Make a memory with your children, Spend some time to show you care; Toys and trinkets can't replace those Precious moments that you share.

Money doesn't buy real pleasure, It doesn't matter where you live; Children need your own attention, Something only you can give.

Childhood's days pass all too quickly, Happy memories all too few; Plan to do that special something, Take the time to go or do.

Make a memory with your children, Take the time in busy days; Have some fun while they are growing, Show your love in gentle ways.

> -By Elaine Hardt 1978

Iwashed my face. I brushed my tecth. I combed my hair,

n

- FIRST GRADERS IN TRAINING · m

		V.					
	n Activities Calendar.		COLORS	NAME	AUDITORY		
child at home. Set your child can be re activities. Begin by	een developed to offer aside a short time perio elaxed, comfortable, ar filling in the appropri- lt task. Offer praise for	od (15 minutes) each c ad ready to participate iate dates for each more	Make a "Purple Cow." Add vanilla ice cream to grape pop.	Write your first and last name 5 times.	Take an evening walk. Listen for different outdoor sounds.		
FAMILY	SAFETY	LIBRARY	RHYMING	NUMBERS	FAMILY	COUNTING	
Tell your family members what you like about each of them	Talk with your parents about safety around swimming pools.	Take a trip to the library and check out some books.	Draw a hat on a cat. Draw a frog on a log.	Look through the newspaper and circle all the numbers on one page.	Make a Father's Day card and save it for Sunday.	Count the red stripes on a flag. Now count the white stripes.	
FAMILY	CALENDAR	SEQUENCE	DIRECTIONS	SHAPES	SOUNDS	CLASSIFYING	
Give a special berson in your amily a hug and vish for happiness.		Say the nursery rhyme "Humpty Dumpty." Tell the events in order.	Have someone hide 3 pennies. Have the person give clues using over, under, beside, above to find them.	Find objects that are square in your house - now circle shapes.	Pretend to pack a suitcase with only items that begin with "s."	Name the fruits you see on a trip to the grocery store.	
		CLOCKS	MONEY	MEMORY	SCIENCE	ENDING SOUNDS	
Count all the children on your block. Now count the pets.	your block. Now listening to directions.		Count all the pennies you can find in the house.	Look at a magazine picture. Now cover it and name the objects you can remember.	Look outside. Name 5 living and 5 non- living things.	Say the names of people you know and listen for the ending sounds.	
SURPRISE	COUNTING	<u>OPPOSITES</u>		MEASUREMENT	1	EYE-HAND COORDINATION	
Surprise someone you love with a special drawing you made.	Count to 100 by 10's. Now try by 5's.	opposite of: happy (sad) T.V., etc. Your child will		bon the same length as the Il then take the ribbon or y re longer than, shorter than	Drop clothespins into a <u>safe</u> empty milk carton.		

JUNE



JULY

Iwashed my face. I brushed my teeth. I combed my hair.

FIRST GRADERS IN TRAINING

<u>SIZES</u> Draw a larger and a smaller sun, a larger and smaller tree and a larger and smaller house.	<u>SCIENCE</u> Plant a bean seed on a wet sponge. Look at the sponge each day and discuss the changes.	IMAGINATION Look at the clouds. What do their shapes look like?	CALENDAR Circle all the 5's and 10's. Now count 30 by 5's.	SETS Cut an orange in half. Count the seeds in each half. Now count them all together.	NUMERALS Number the sections of an egg carton 1-12. Toss a penny and tell on which numeral it landed.	<u>COLORS</u> Take a red, white and blue walk. Count how many red things you see. Now white and then blue.	
SAFETY	<u>SENSORY</u>	RHYMING	COUNTING	LIBRARY	MEMORY	SELF-CARE	
Tell your parents your address, phone number and last name.	Find items that are rough - now smooth - now bumpy.	Draw a mad lad. Now a sad lad and then a bad lad.	Count the doors in your house. Now count the chairs. Tonight count the light switches.	Go to the library. Check out a record or a story on tape.	Listen to a book with pictures. Now retell the story using the pictures.	Practice tying your shoes.	
ENDING	COOKING	<u>SOUNDS</u>	ALPHABET	CLASSIFYING	DIRECTIONS	SURPRISE	
<u>SOUNDS</u> Name the ending sounds of the foods you eat for breakfast.	Tell the steps, in order, to make a peanut butter and jelly sandwich.	Pack a picnic lunch with only "p" foods.	Say the alphabet with your firends.	Get a bowl of water. See which items float - pencil, soap, comb, penny, etc.	Make instant pudding by listening to directions.	Surprise your family and clean your room.	
MEASUREMENT	SHAPES	NUMBERS	SEQUENCE	RIGHT & LEFT	COUNTING	MONEY	
Find large objects in your house. Now small objects.	Draw a \bigcirc in a \bigcirc . Now draw a \bigcirc in a \bigcirc	Take a shoelace and form the numbers 1-10.	Plan a real or imaginary trip. Tell what to do first, second, etc. to plan your trip.	Hop around the room on your left foot. Now close your right eye. Raise your right hand, etc.	Jump rope and count as you jump. How high can you count your jumps?	Ask an adult to help you count the change in their pocket.	
SAFETY	CALENDAR	<u>SETS</u>	COUNTING	COUNTING	<u>COOKING</u>	SOUNDS	
Write your phone number.	Count the number of Mondays in July. Now count the Tuesdays, etc.	Using pennies, make sets of 1, 2, 3, 4, 5, 6, 7, 8, 9, and 10.	Count to 50.	Set the table. Count the forks, spoons, and knives. Now count them all together.	Let your child invite a friend to dinner. Have your child plan and help make the meal.	Find and name 10 items in your home that begin with the "t" sound.	

			5-			GUS RADERS II		IN IN IN IN	vashe orush comb	ed my fac ed my te ed my ha	e. eth. lir.	
DRA	WING	MEMORY		<u>SENSES</u>		LETTERS		<u>CLASSIFY</u>		IMMAGINATION		CLASSIFYING
Draw a picture o your favorite sur activities.	mmer tray.	5 objects on a Cover the objects try to name them.	Describe a paper	our eyes. e objects in a bag - smooth, impy, by tc.	magazir many A	newspaper or ne and find as A's as possible. with a different	Name the one that does not belong: shoe, slipper, or hat; apples, stove, or peach; etc.		Plan an imaginary journey with a friend. Decide how you will travel, etc.		Go to the store with Mom or Dad and help shop. Name the vege- tables you buy.	
On a bug walk, s how many diffe kinds of bugs yo can see.	ffferent of your firends'		rhyme "Jack and caterpillar		<u>ALPHABET</u> "C" into a lar. Turn nto a butterfly.	<u>COOKING</u> Help make finger jello. Tell the first step, then the 2nd, etc. Cut with cookie cutters.		<u>MEMORY</u> Just before going to bed tell what you did today in sequential order.		MANNERS Discuss table manners as you eat supper.		
Surprise an adult sweep the deck.		SCHOOL your school plies.	alphabet different	ALPHABET form say the and stop at spots. Tell at comes next.	EYE-HAND COORDINATION Put a puzzle together.		Draw a	<u>RHYMING</u> a wig on a pig. a mop that can d a sun that n.	<u>SOUNDS</u> Look at objects in your house and name the ending sounds.		a piec melon	COUNTING the seeds in e of water- . Now enjoy cool treat.
END SOUN Name animals a listen for ending sounds.	nd Hov	COUNTING How many days till school starts?		FRIENDS Play a game with a friend.		DETAILS Hide something. Give a friend clues as as where to find it.		your new teacher's name.		CLASSIFYING Name animals found on the farm, in the jungle and then in the desert.		<u>SOUNDS</u> a barbeque at some hat begins b."
SAF	EIY	COUNTING		NAME		SAFETY		<u>SENSES</u>		MONEY		FAMILY
your new classr	Practice walking to your new classroom. Tell where to cross		name. Use a capital nam		name,	Practice saying your name, address, and phone number.		Have a tasting party. Find things that are sweet, sour, bitter, or pleasant.		Identify the pennies, dimes, and nickels in Mom's purse.		the names members ir family.

10 Reasons to Read to Your Child

- 1. Because when you hold them and give them this attention, they know you love them.
- 2. Because reading to them will encourage them to become readers.
- 3. Because children's books today are so good that they are fun, even for adults.
- 4. Children's books' illustrations often rank with the best, giving them a lifelong feeling for good art.
- 5. Books are one way of passing on your moral values to them. Readers know how to put themselves in others' shoes.
- 6. Because, until they learn to read themselves, they will think you are magic.
- 7. Because every teacher and librarian they ever encounter will thank you.
- 8. Because it's nostalgic.
- 9. Because, for that short space of time, they will stay clean and quiet.
- 10. Because, if you do, they may then let you read in peace.

-from The UNABASHED Librarian Magazine, No. 39-

In and Around Gillette and Wright

The Gillette, Wyoming, and South Dakota areas offer a variety of "things to see and do" or mini outings for the family or small group.

Campbell County Public Library

2101 4-J Road 682-3223

The library is open year round, Monday through Saturday. In addition to book selections, the library offers many programs for children during the summer. Contact the library for further information.

Wright Public Library

523 Latigo Drive 464-0500

Campbell County Rockpile Museum

Highway 14-15 – West Gillette 682-5723

The Rockpile Museum has a variety of pioneer and historical displays. It is open during the summer. Call for specific hours. Free admission.

Wright Museum

104 Ranch Ct. 464-1222

Campbell County Parks and Recreation Center

1000 S. Douglas HighwayRecreation Center: 682-8527Swimming Pool: 682-5470

Open swimming and swimming lessons are offered throughout the year. Other programs designed for youth are available through the Recreation Center. Call for further information.

Wright Recreation Center

225 Wright Blvd. 464-0198

CAM-PLEX Park

Highway 14-16 East

This scenic park provides picnic areas, playground equipment, and a short nature walk.

Gillette Fishing Lake

This scenic park provides picnic areas, fishing, and playground equipment.

CAM-PLEX Heritage Center

1635 Reata Drive 682-0552 682-8802 – ticket information

Call for a current listing of their programs.

Coal Mine Tours

Call the Chamber of Commerce at 682-3673 to set up an appointment to tour some of the coal mines around the area.

Greenhouses/Nurseries

Other areas of interest around the Gillette area:

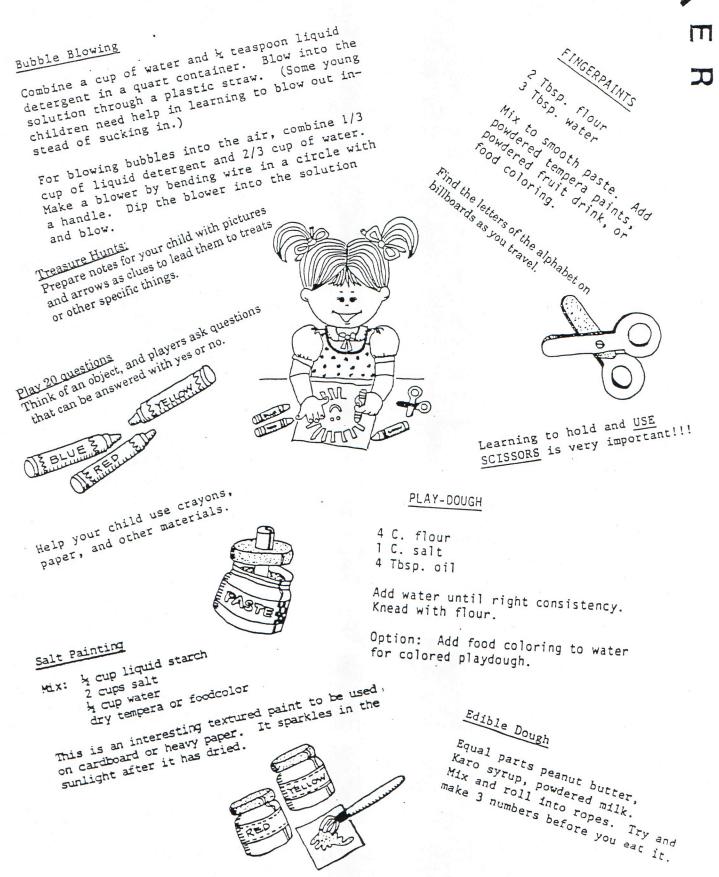
Devil's Tower

Crook County Museum Sundance, Wyoming

Jim Gatchell Museum Big Horn Wildlife Museum Buffalo, Wyoming

Yellowstone National Park

Bear Country U.S.A. Caves Reptile Gardens Marine Life Storybook Island Dinosaur Museum Mount Rushmore CREATIVE COR2



While you and your child are waiting for something to happen--the trip in the car to be over, your turn at the checkout counter, the dentist to call you into his office -- have fun with some riddles. Don't try to make them fancy or tricky--just easy and fun!! I have a trunk I gallop I eat grass I rhyme with knee I trot I say moo My hooves go clip-clop Who am I? Who am I? Who am I? Count certain objects you see as you travel oumic cercam oujects you see as you o such as: red cars, semis, horses, etc. THE BEST GIFT YOU CAN GIVE YOUR CHILD--IS Encourage speaking clearly-SOME OF YOUR TIME!!!! avoid baby talk. A child learns language by imitating what he hears. Use stimulating vocabulary!! Play this game with your child to practice listening for sounds both at the beginning and at the Recite nursery rhymes and poems sound of child. The rhythm and nleasure to vnung give special end of words. Your child must not see your lips so have him/her turn away pleasure to young children. from you and say; "I am going to say some words and you tell me if they are the same or different. Surprise Balls 1 Cup flour TUFF - TUFF Are these words 1/2 Cup salt the same or different? That's Cup water 1 correct! They are the same. T. vegetable oil 1 If an incorrect response is tsp. cream of tarter 1 given, tell the child to listen Heat until ingredients form ball, add food carefully and repeat the example. coloring in the middle of the ball. It is best if TUFF - TUFF, then say, "They food coloring is put in the middle of balls just are the same." Most important of all--enjoy before use — colors will come out darker. your child. Take a few minutes 3 batches - 12 balls (1/2 cup size balls) CAP - CAT Are these words every day to let him/her know the same or different? "That's 2 batches - 8 balls how special he/she is to you! correct; they are different." 1 batch - 4 balls If an incorrect response is given, tell the child to listen carefully and repeat the example. CAP - CAT, then say, "They are different." Go on a shape walk, either indoors or out, hunting for objects that are round or Continue with the child square, shaped like a rectangle or triangle responding SAME or DIFFERENT or even a diamond (\mathbf{O}) . to the following words: For a variation take an alphabet walk, or a LAKE - LAKE color walk, a number walk, a sound walk, TIN - THIN (listening for all the different sounds MUG - MUD you hear in your backyard, your room, etc.). PAT - PACK SCREAM - SCREAM SHINE - SIGN Try it again on another day DISPLAY YOUR CHILD'S WORK!!!

with different words.

Rhymes to say with your child:

COUNTING RHYME

Fireman, fireman, we can't wait There's a fire in Apartment 8 Up the stairs he'll drag the hose Count the steps as up he goes 1, 2, 3, 4, 5, 6, 7, 8, 9, 10.

ME

I have ten little fingers And ten little toes, Two little arms And one little nose. One little mouth And two little ears, Two little eyes For smiles and tears. One little head And two little feet, One little chin— And that's me—complete!

JUMPING JACK

I am a Jolly Jumping Jack In a box of red and black. Lift the lid and I jump out. See me smile? I never pout.

MY TURTLE

This is my turtle, (make fist, extend thumb) He lives in a shell. (hide thumb in fist) He likes his home very well. He pokes his head out when he wants to eat. (extend thumb) And pulls it back in when he wants to sleep. (hide thumb in fist)

LEFT RIGHT RHYME

(Everyone stands, and I stand with my back to the group until several know what to do. Then you can be in the group and check who has the correct hands. As you say "left" and "right" they raise their hands.)

Left, right, Left, right, Left, right nose (touch nose)

Left, right, Left, right, Left, right toes (touch toes)

Left, right, Left, right, Left, right clap

Left, right, Left, right, Left, right clap

Left, right, Left, right, Left, right jump

Left, right, Left, right, Left, right ker-plunk. (Children sit down quickly.)

A GARDEN PLAY Dramatic Poems

DAFFY DAFFODILS

Daffy little daffodils Growing on my windowsill. Sway to and fro, to and fro. Now wave at me and say hello. Hop to the left, Hop to the right. Turn right around And look up to the light.

Daffy little daffodils Growing on my windowsill. Bow down so low, down so low. The top of you is all that shows. Now bounce up again, Bounce up and down. When the wind stops, It's time to sit down!

FIVE LITTLE BEES

Five little bees, Five little bees. How fast they fly, How fast they fly. They all fly onto the flowers so fair, They gather up all the pollen that's there. They drink the nectar that each flower bears. How fast they fly, How fast they fly.

Five little bees,
Five little bees.
How slowly they fly,
How slowly they fly.
With tummies so full they can't fly very fast.
They leave all the flowers and fly right past.
They carry their pollen back home at last.
How slowly they fly,
How slowly they fly. [Stand up straight behind table]

[Sway to left, then to right] [Wave] [Hop one step left] [Hop one step right] [Turn around in place] [Look up and stretch arms up]

[Stand up straight behind table]

[Crouch behind table] [Shake head up and down] [Jump up to standing position] [Jump in place] [Stand up straight] [Wave and sit behind table]

[Hold bee puppets up in the air] [BEES fly around and up and down] [BEES fly to the flowers] [Bend fingers up and down] [Wiggle fingers back and forth]

[BEES fly around and up and down]

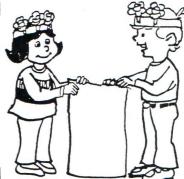
[Hold bee puppets up in the air] [BEES fly slowly around]

[BEES fly slowly, rub tummies]

[BEES fly slowly past flowers]

[BEES gather in a group]

[BEES fly slowly away]



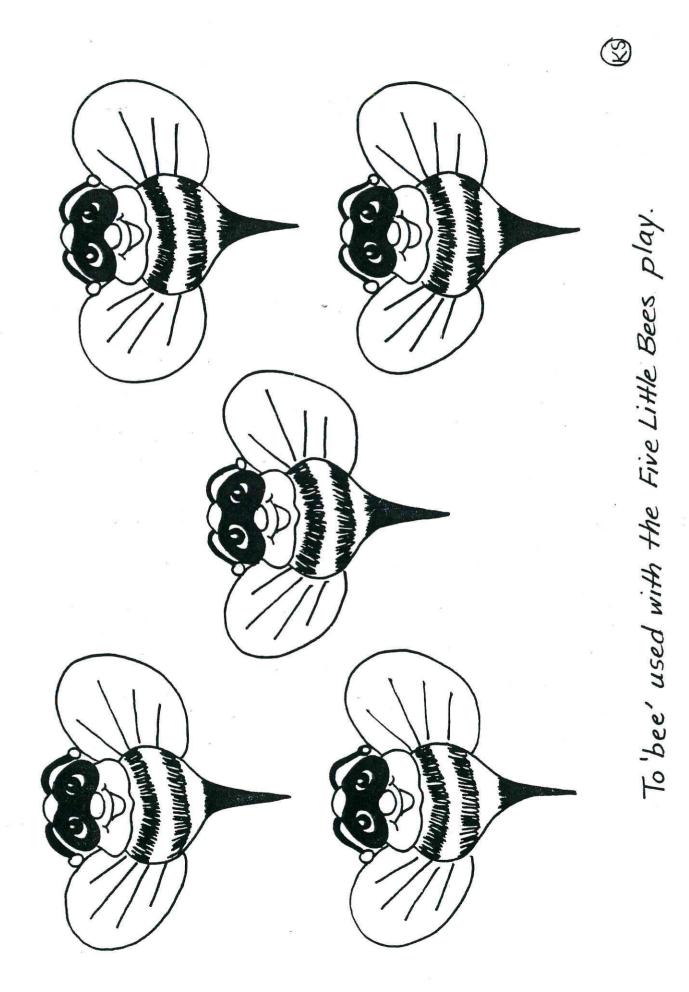


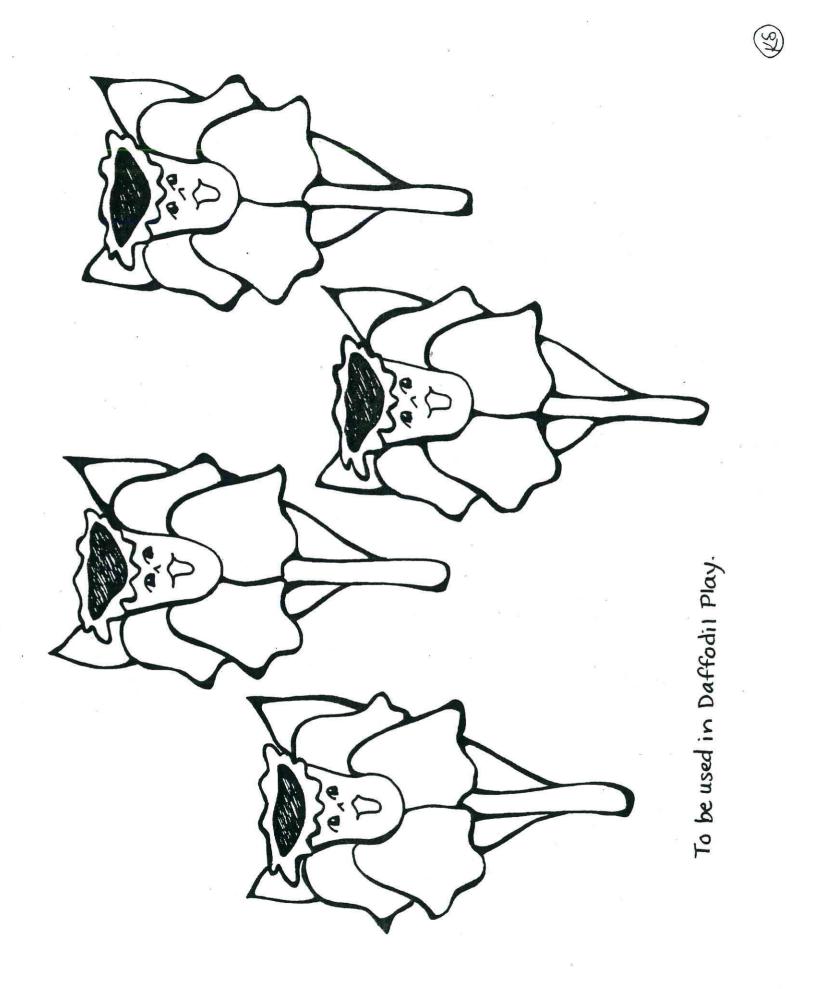










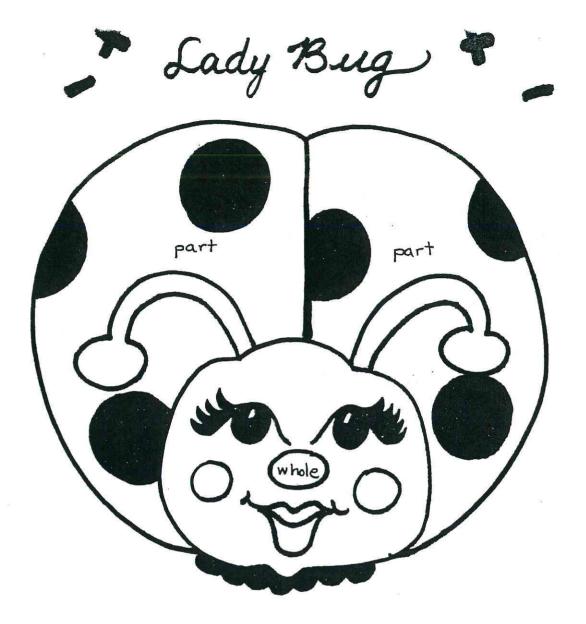


ORDER

FIRST, NEXT , LAST

1. cut out cards 2. take one of the stories, tell it to your child - lay down the appropriate story cardas you tell the story. 3. have the child repeat your story or make up his/her own.





DIRECTIONS: Use this ladybug board and small objects such as beans, macaroni, or buttons to help your child see how addition and subtraction are related. Addition can be thought of as putting parts together to make a whole and subtraction can be thought of as taking them apart again. Begin first by working with numbers 4, 5, 6. Later work with the numbers 7, 8, 9, 10.

ADDITION: Choose a number; for example, 5 (beans), split it into two parts, 3 (beans) and 2(beans). Place the 3 beans on one wing and the 2 beans on the other wing. Push the two parts (3 and 2) together onto the face to make the whole (5).

SUBTRACTION: Start with the whole number on the face; for example, 5 (beans). Slide one part off at a time: 3 beans onto one wing and then 2 beans onto the other wing.

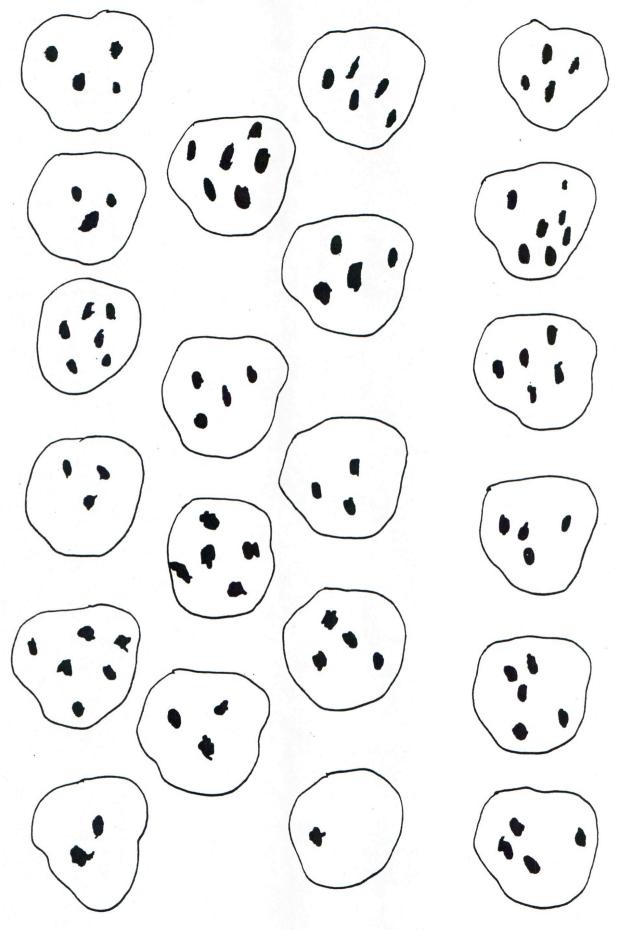
Do a lot of talking about what you are doing. Make up stories about the actions. Discuss the parts and how they go together to make a whole and how the whole can be split into parts.

Use words such as together, in all, how many are left, go away, and take away. These words lead to using the terms add and subtract.

Short, lively sessions will be most successful.



COOKIES FOR JAR



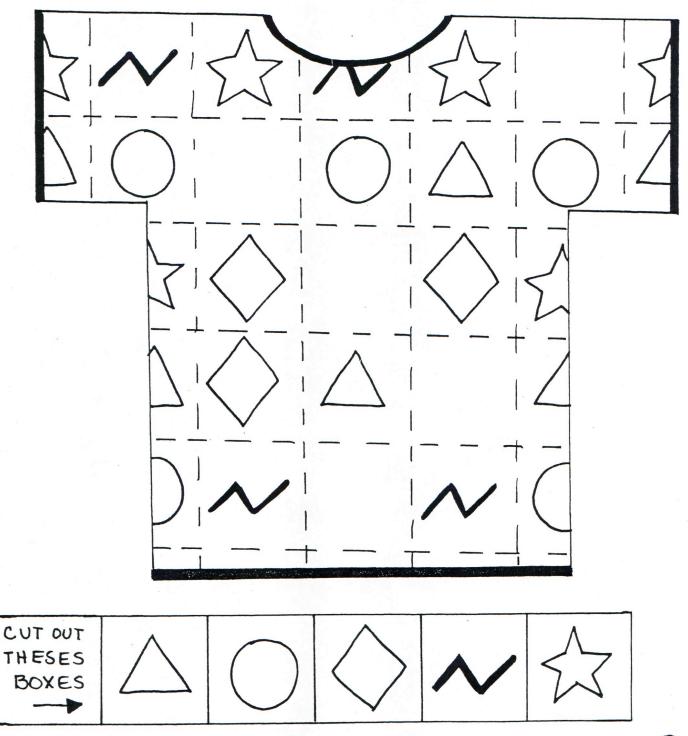
Design a Shirt

1. Find the pattern in each row.

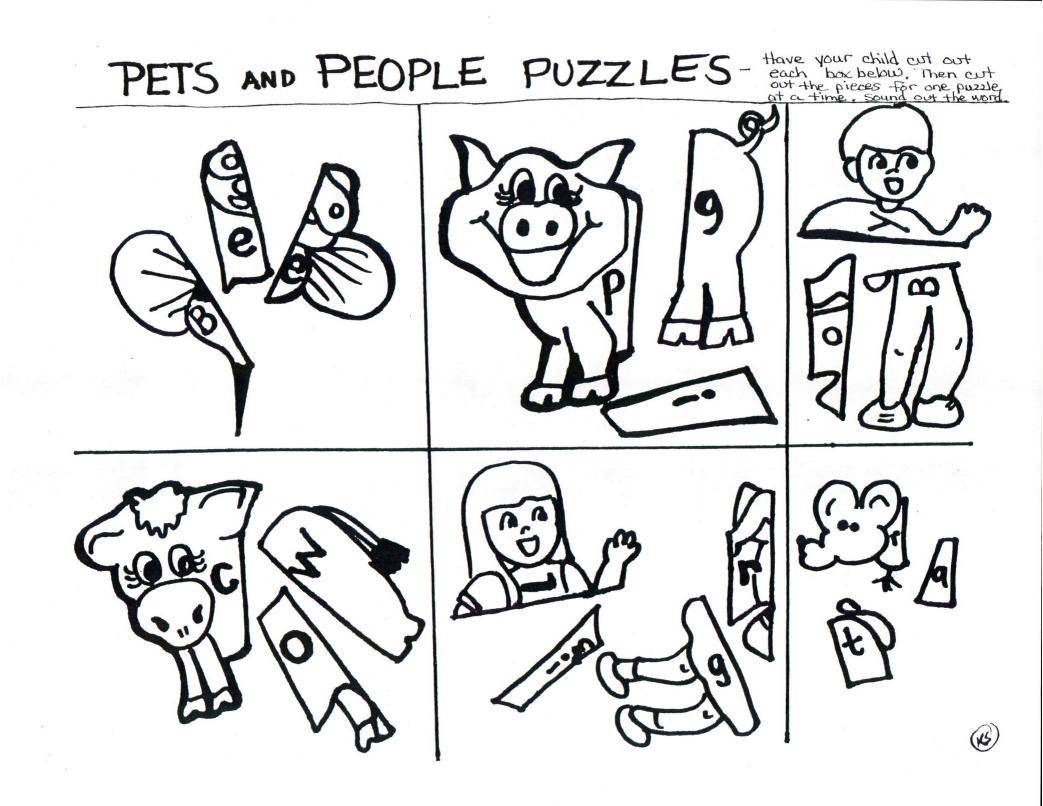
2. Cut out the boxes at the bottom of the page.

3. Glue the shape where it belongs on the shirt.

4. Have funl

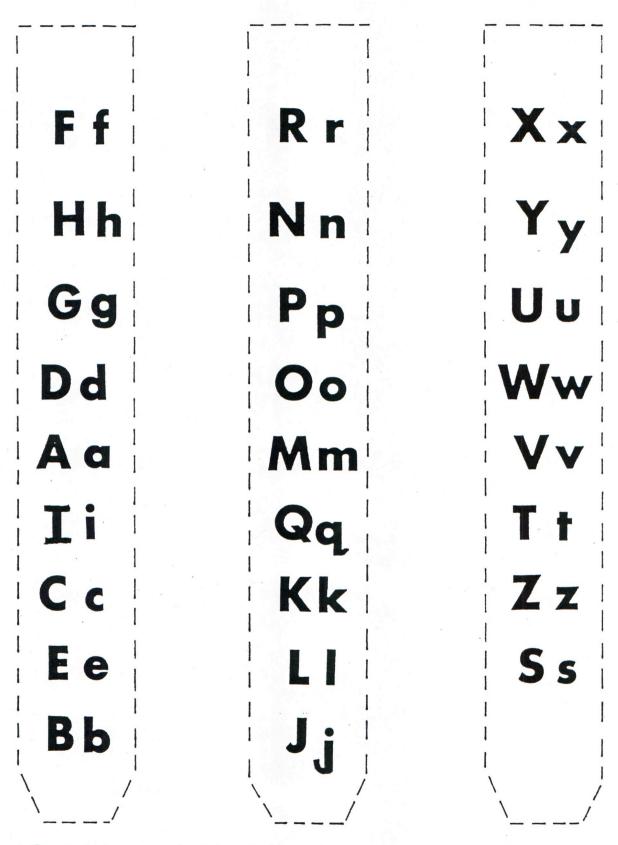


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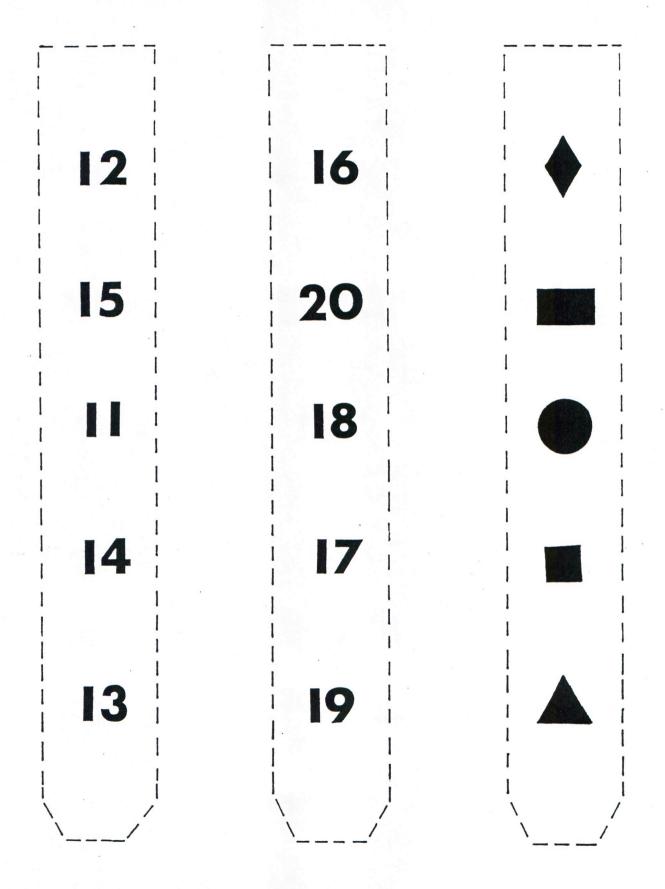




Sliders for use with the PRACTICE PET



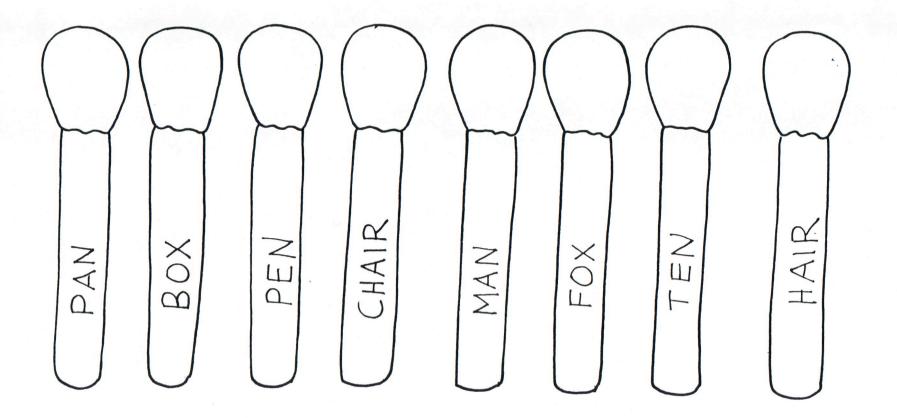
Cut along dotted lines. Use the sliders with the Practice Pet. More sliders for use with the PRACTICE PET

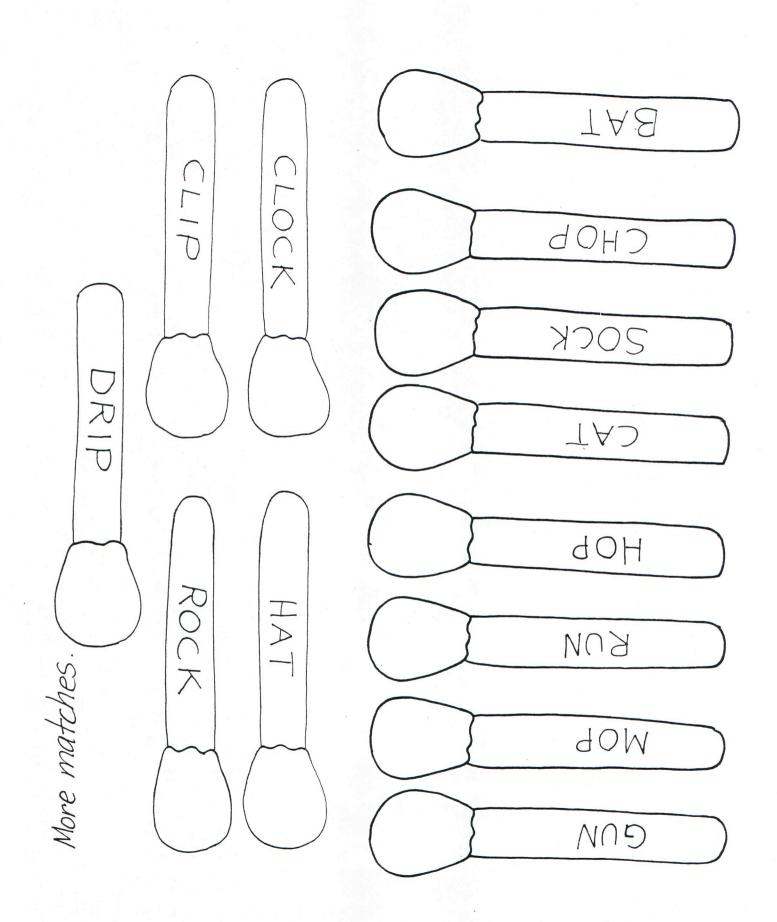


1. Cut out the matches 2. Match the words that rhyme. 3. Match the words with the same Starting Sound.

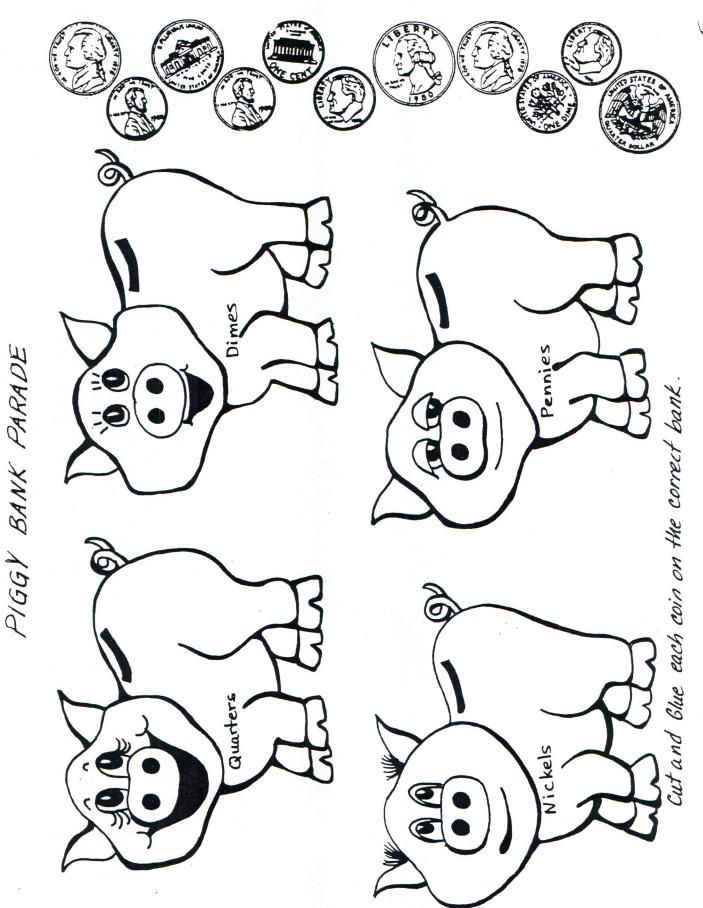


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The State of Wyoming provides Hathaway Merit and Need-Based Scholarships to all eligible Wyoming students attending the University of Wyoming or Wyoming community colleges.